

2018-2019

St. Germain-Sayner Thursday Night Pool League Rules

PLAYING DATES AND TIMES

1. Each Thursday night, starting October 25, 2018 and as indicated by the schedule.
2. Starting time will be at 7:30 p.m.

TABLE AND EQUIPMENT

1. Table must be at least $\frac{3}{4}$ size.
2. Each sponsor must have a bridge and cue chalk.
3. Each sponsor is to keep cues and tables in good condition.
4. Tables with limited shooting area are required to have at least one short cue.
5. Sponsors are required to mark a foul line on their table
6. All sponsors will pay \$ __ per team. This fee is non-refundable.
7. All tables should be level.

ELIGIBILITY

1. Regular and substitute players may not play for more than one team.
2. For playoffs and championship games each team must have at least six players that have shot at least one night of the first nine weeks of the season.
3. Score sheets must be kept for the first nine weeks.
4. New players must be called in to the league sponsoring bar on league night to establish eligibility for playoff participation. This must be done for the first nine weeks of the season. This person's name must be on your roster list to be able to play in the playoffs.

TEAM

1. Six players must be present. If one person is missing, a team can acquire a substitute from the bar or the team can rotate players by drawing names. The opposing team's captain will draw the names. If two players are missing, three games shall be forfeited.
2. Only the person shooting and their partner are allowed at the table. There will be no harassment. **Only the shooter's partner may give advice.** Violations will be determined by the captains and will result in the loss of shot by that team.

PRE-GAME RULES

1. The visiting team will break the first game and will subsequently rotate.
2. The opposing team will rack the balls with the 8 ball in the center.
3. The home team will cover the cost of the nine games played.
4. The visiting team gets the table for practice $\frac{1}{2}$ hour prior to play (7:00 pm – 7:30 pm)

GAME RULES

1. Breaking -- if the breaker makes any balls and scratches, it is an open table.
2. After breaking, if a ball is made, table is still open until next called shot is made.
3. While breaking, if the 8 ball is made without a scratch, you win that game.
4. No Natural Balls
5. Local Rules override National Rules

KITCHEN

1. If any part of a ball is in the kitchen, it is considered to be completely in the kitchen.
2. Hand or side of the cue can move a cue ball after a scratch or on the break.
3. Cue ball must be fully in the kitchen on a break, and following scratch shots.
4. After a scratch, no balls in the kitchen may be spotted.

ILLEGAL SHOTS

1. If a ball is made on an illegal shot, the player will lose his turn (no ball will be taken off the table.)
2. You must hit your own ball first. This applies to the 8 ball as well. If questionable, captain's need to settle this dispute.
3. **You must call the pocket of the ball you intend to make.** Combination shots, banks or 'kisses' do not need to be called.
4. No intentional jumping of balls.
5. The cue ball may be shot with the cue tip only.
6. No balls can be moved by hand or clothing while shooting. Violations will result in the shot.
7. One foot must be on the ground while shooting.
8. No combination shots can be used if it required hitting the opponent's ball first. If such a shot is taken, the shooter's turn is completed.
9. A scratch on a legal shot on which a ball is made (other than the 8 ball) results in the completion of the shooter's turn.
10. On a shot where a player knocks his ball off the table, his shot is immediately completed. The knocked off ball is spotted. If a player knocks off an opponent's ball, that ball is spotted and the player may shoot again if he has made one of his own balls.
11. If the 8 ball is knocked off the table, it will be spotted unless it is done while shooting the 8 ball. In that case, the shooter's team will automatically lose the game.

EIGHT BALL

1. **Pockets must be called while shooting the 8 ball.** No penalty is assessed if the 8 ball is not made.
2. Scratching when shooting the 8 ball loses the game.
3. If shooter scratches, and opposing team has only the 8 ball left, and it is in the kitchen, it may be spotted (shooter's choice.)

PLAYOFFS

1. Top two teams in each division will be the playoff teams
2. First place team of each division plays second place team of the other division.
3. Winners of first playoff goes to championship race to 10 wins.
4. Team with most wins has choice of home field.
5. Second place team in the championship will run next year's pool league including initial meeting and schedules.

BY COMMITTEE

1. A three person committee will make all decisions if the captains cannot come to agreement. One being the president and two other people **not belonging to the same pool team or bar.**